



PTFC 3v3 Tournament

June 21st, 2026

Providence Park: 1844 SW Morrison St. Portland, OR

Tournament Info

We will host several different brackets to accommodate co-ed players from the ages of 8 to 60 years old. No matter your age or skill level, we have a level of competition right for you.

This one-day tournament will start with group play and end in a single elimination bracket for each age group, each team is guaranteed to play at least four games.

There is a **minimum** of 4 players per team.

**Teams should register based upon the birth year of their oldest player. No more than 8 players to a team.*

Boys Youth Tournament: Accepts teams of 8-year-olds through 17-year-olds. Age brackets will be U8-U10, U11-U13, and U14-U17.

Girls Youth Tournament: Accepts teams of 8-year-olds through 17-year-olds. Age brackets will be U8-U10, U11-U13, and U14-U17.

Co-Ed Adult Tournament: Accepts co-ed teams of 18 through 60-year-olds.

Divisions:

Boys Youth Division \$75 per player

Registering as a Boys Youth Team you are guaranteed the following:

- Four guaranteed 20-minute matches with more to occur if you progress through the bracket.
- Access for your family & friends to enter the stadium to cheer you on.

Girls Youth Division \$75 per player

Registering as a Girls Youth Team you are guaranteed the following:

- Four guaranteed 20-minute matches with more to occur if you progress through the bracket.
- Access for your family & friends to enter the stadium to cheer you on.

Co-Ed Adult Division \$75 per player.

Registering as an Adult Co-Ed Team you are guaranteed the following:

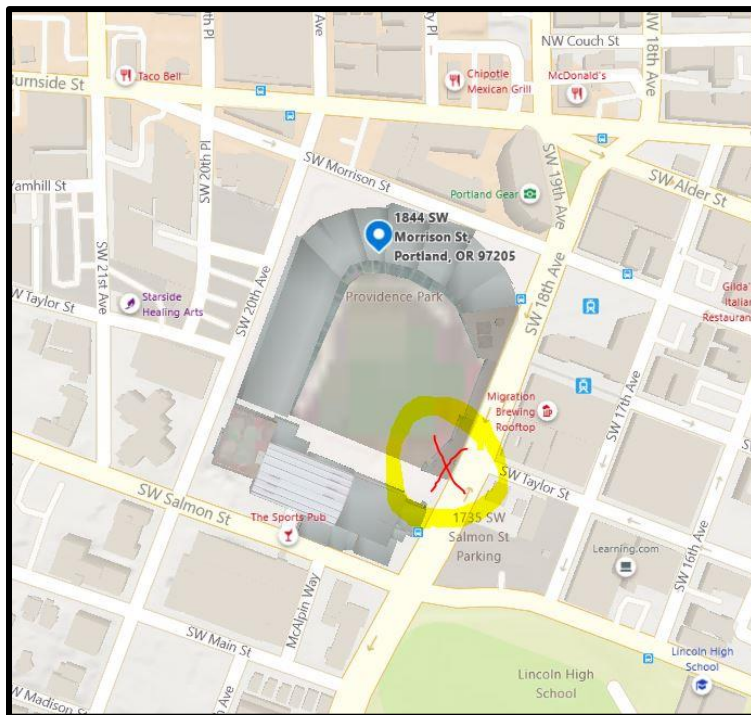
- Four guaranteed 20-minute matches with more to occur if you progress through the bracket.

- Access for your family & friends to enter the stadium to cheer you on

Providence Park Stadium Guidelines

All games will be played at Providence Park. Gate B of the stadium will be open for athlete and spectator entrance. Gate B is located on the corner of 18th and Salmon St (see image below for guidance). Please note that while food and beverage can be brought in, we will NOT allow any outside alcohol to be brought into the stadium. To help mediate this, we **will not allow coolers** and will be performing minimal bag check upon entrance into the stadium. Please notify your team and guests of these procedures.

All athletes will need to check-in at the specified desk inside Gate B to receive their designated wristband in order to gain field access. If you purchased reserved seating wristbands for your guests, there will be a second desk where you can pick up your wristband order.



Gate B Entrance of Providence Park

Tentative Tournament Schedule

June 21st, 2026

Games will range from 9am-7pm depending on your bracket

FAQ's

Can my children play together on the same team?

- Yes, but the team will need to be placed in the age bracket of the oldest kid on your team. Meaning, if your 12-year-old son wants to be on a team with his 9-year-old brother, the team would be playing in the U11-U13 bracket. Siblings will also need to belong to the same identified gender to play within the respective Boys or Girls bracket.

Can I bring my own food and drink into the stadium?

- As this is a full-day tournament we have made the exception to allow limited food and beverage into the stadium for this tournament. You are permitted to bring water bottles, sports drinks, and snacks with you to the tournament as a part of your sports bag. However, we **will not allow any outside alcohol**. To moderate this, we will perform minimal bag checks and have made the decision **not to allow coolers of any kind**. Please keep this in mind as you pack your lunches or snacks. Food, drinks, and alcohol will be available for purchase at our concession stands once inside of the stadium.

Can I take pictures of my child/participant on the field?

- Only athletes will be permitted access to our field level. However, we will have a designated photo area on the main concourse where you can take team/family photos overlooking the field. The awards ceremony will be hosted on the field and moved adjacent to the spectator area so that you can take quality photos of your winning team.

Can I leave my kid?

- We require that each youth participant be always supervised by an adult. Whether that is a guardian or their coach, youth participants must always remain with an adult. We will not have an official check-out process, but coaches will be required to check-in their team each day to receive that day's schedule and bracket placement.

What time can I arrive? Where do I park?

- Please see the official tournament schedule for confirmation of stadium gate open times. In general, the gates will open to the public one hour before the start of the first match session. As with Timbers or Thorns game days, parking is not provided as we are a downtown location. We recommend taking public transportation or looking for street parking in the blocks surrounding the stadium.

What should I wear?

- Team uniforms must be worn, and participants are required to bring both a light and a dark top. Teams will be notified before each match if they are the designated home or away team which will decide what color of uniform you must be in. Shorts and socks do not need to match, but your team's tops must at least be the same color.
- Uniforms must provide full torso coverage and refrain from any possible profane design. If a uniform is deemed inappropriate by the discretion of the tournament officials and staff, the team will be asked to change. Refusal to change from an inappropriate uniform may result in disqualification from the tournament.

For any questions that remain unanswered, please reach out to us by email at PTFCcamps@timbers.com

Tournament Rules

Player Registration: All players must be registered on their teams' registration form before the tournament begins. There is a minimum of 4 players per team and a maximum of 8. Any team or player determined by the event director to have falsified will be dismissed from the tournament. All rosters are frozen at check-in.

Players and Substitutions: Three field players will play at one time per team. Teams playing more than 8 players during the tournament will be disqualified. Players may only play on one team. There are no goalkeepers in 3v3 soccer. Substitutes may occur during any dead ball situation, but players must be called onto the field by the referee and enter and exit at the half-field mark only. Players must already be at the half-field mark when the dead ball situation first occurs to be called on.

Equipment: All players in the youth division (Ages 8 - 17) must wear shin guards. Any player without shin guards will not be allowed to play. In the adult division (Ages 18 +) shin guards are optional. All teams must bring a light and a dark colored shirt. Do not wear cleats with metal studs.

The Goal Box: The goal box, eight feet wide by five feet long, is directly in front of the goal. There is no ball contact allowed within the goal box, however, any player may pass through the goal box. If the ball comes to rest in the goal box, a goal kick is awarded regardless of who touched the ball last. Once the ball has broken the plane of the goal box, if the ball is touched by the defensive team, a "penalty" shot will be awarded to the opposing team (a penalty kick is taken from the kick-off spot at the half line). If the offensive player touches after the ball has broken the plane, a goal kick will be awarded. The entire ball must be over the entire line of the goal box for this to be a violation. The plane of the goal box extends upward.

Game Duration: The game will consist of two 10-minute halves separated by a two-minute halftime.

Group Play Game Scoring: 3 points for a win; 1 point for a tie and 0 points for a loss. **Forfeits:** A forfeit is scored as 5-0 .

Group Play Tiebreaker: In group play, ties between two or more teams will be broken by; 1) head-to-head results between tied teams (2 teams only); 2) goal difference in group play; 3) goals scored; 4) fewest goals against; 5) Coin toss.

Overtime: There will be no ties in bracket play - Teams play an untimed golden goal overtime until a winner is decided. The first team to score in overtime wins.

Goal Scoring: A goal may be scored from a touch on the offensive half on the playing field only.

Timewasting: Blatant time wasting will be met with a warning. After one team receives three warnings the other team will receive an indirect kick from the spot of the infraction. In the case of time wasting on a goal kick the other team will receive a corner. Yellow cards may also be issued.

NO OFFSIDE and NO SLIDE TACKLING

A slide tackle will result in an indirect free kick and a warning. If a single player receives two warnings, they will be forced to sub out. If no sub is available, the team must play down a player for 30 seconds.

Kick-ins: The ball will be kicked in to play from the sideline instead of thrown in.

Indirect Kicks: All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect except corner and penalty kicks. In all dead ball situations, defending players must stand five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball is placed five yards from the goal area in line with the place of the penalty.

Goal Kicks: May be taken from any point on the edge of the goal box area.

Kickoff: Must be kicked backward. First kick off will be determined by a coin flip. The team who wins the coin toss can either choose if they want the ball first or which direction they want to attack in the first half. The remaining choice is left to the team who loses the coin toss. The team who wins the coin toss can also choose if they wear light or dark shirts.

Penalty Kicks: Shall be awarded if, in the referee's opinion, an obvious scoring opportunity was nullified by the infraction. It is a direct kick taken from the midfield (kickoff) line with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls.

Cautions and Suspensions: Referees have the right to dismiss players or bench personnel from the game for continual disobedience or as a result of an incident that warrants sending off. Referees can also send players on a break and force them to sub out of the game if deemed necessary. Red card suspension = suspended for the rest of game BUT NOT the next game. Tournament Director may dismiss player or bench personnel for rest of tournament. (In the case of a red card, teams still play with 3 on the field)

Sportsmanship: Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event.

Forfeits: A forfeit occurs if one team has less than two available players before or during a game. A forfeit will be scored as 5-0.

SITUATIONS THAT THESE RULES DO NOT ADDRESS ARE THE DECISION OF THE TOURNAMENT DIRECTOR.